

# Can the lockers in Death Stranding be interconnected

What can you store in a private locker in Death Stranding?

In Death Stranding, you can store whatever you like in private lockers throughout the game's world. Unlike shared lockers, anything you store in a private locker is yours and yours alone. Before you put anything in a private locker in Death Stranding, let's answer a few questions you might have. What can I store in a private locker?

Do you have to remember where you left a private locker?

No, you don't have to remember the location of a private locker once it's been used, as the items will stay at that discrete location. You can see what you've stored in a private locker from your map.

Are private lockers connected?

Private lockers are independent of one another and not connected. Same with shared lockers, each postbox and base and safe house has their own lockers, so you can't deposit an item in Lake Knot City and pick that same item up in South Knot City, for example. A!! Thank you though. Only antisocial hoarders use private lockers. :)

Does a private locker have a share locker?

In Death Stranding, a private locker exists only in your game and in that specific locker, even though any place that has a private locker also has an online share locker. You cannot access private locker items anywhere you want, but you can move items between the lockers. Once an item is in a private locker, it's yours only.

How do I reset an order in Death Stranding?

To reset an order in Death Stranding, head to the orders menu, select the order with the missing item, and follow the prompts. Private lockers are a great way to offload items for later use. However, make sure you understand how they work before using one.

What happens after the Death Stranding?

After the Death Stranding; BB tech is advanced to the point where special teams can have a detector, or someone that is linked up to a BB as 'anti-BT' means. BB-28 is proof of at least 30 BBs which were taken in for experimentation. The BB sacrifices are mirroring that of a real world event.

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Productions. ... Say if I stored some cargo using private locker via a player made ...

You can absolutely stash lost cargo to deliver later, I do that for out of the way players. You can also entrust it to other players, and retrieve other bits of cargo from the Share Locker that are ...

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Private lockers, on the other hand, are exclusive to your game. But more importantly, the items you put in them are tied to the particular safe house or distribution centre you're currently using.

You could replicate your own at a base, sure, but also check out online postboxes, MULE postboxes (and MULEs themselves) and share lockers. The whole world is playing alongside you, so odds are someone tossed a ...

Death Stranding is a game in which you never seem to stop unlocking things, and that's only gotten worse (or better, if you're an unlock addict) with the Director's Cut. So I'm ...

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